City SG—August 14th-16th, 2021

Today's Bible Story: Think (Wise People See Danger) • Proverbs 22:3

Today's Bottom Line: Think before you act.

Monthly Memory Verse: If any of you needs wisdom, you should ask God for it. He will give it to you.

God gives freely to everyone and doesn't find fault. James 1:5 (NIrV)

1. Hot Dice

What You Need: hand sanitizer, foam die (1 per group)

What You Do:

- Direct the kids to use one pump of hand sanitizer.
- Toss the foam die around.
- Whenever you choose, call "Hold up!" and instruct whoever holds the dice at the time to pause.
- Ask the kid holding the die to roll the die.
- Ask them the question that corresponds to the number.
- After they answer, continue tossing the foam die around. Call "Hold up!" for another kid to answer a
 question.
 - 1. If you could travel anywhere in the world, where would it be and why?
 - 2. If you could only eat one food for the rest of your life, what would it be?
 - 3. If you could be any animal, what would it be and why?
 - 4. If you could choose one thing to take with you to a deserted island, what would it be and why?
 - 5. What are you thankful for today and why?
 - 6. What is your favorite thing about church and why?
- Continue as long as time and interest allow.

2. Opening Activity

What You Need: Dominoes (3 Containers of 20 Dominoes per group)

What You Do:

- Place multiple containers of dominoes around your area.
- Divide your kids into the same number of groups as you have containers of dominoes.
- Instruct kids to build a chain reaction around the room by placing the dominoes vertically on their sides and close enough to touch the next domino when it falls over.
- If one group's chain runs into another domino chain, encourage the kids to join their chains and continue building until they have no more dominoes.
- Choose one kid to push a domino over and watch the chain reaction.
- Help the kids get creative with how they build their chains with turns and loops.

What You Say:

"That was AMAZING! Chain reactions all start because of ONE action. One little domino caused ALL the dominoes to fall over. [Transition] Let's head to Large Group to hear how our actions matter and how we'll see danger before anything happens if we're wise."

3. Paper-Plate-Toe

What You Need: Masking tape (1 roll per group) and paper plates (10 Green and 10 Yellow per group)

What You Do:

- If you haven't done so, create a Tic-Tac-Toe grid on the floor with the tape.
 - Make the sections large enough for a paper plate to fit inside each square.
- Split kids up into 2 teams and choose two kids to go first for their teams.
- Give one player the "Green" plates and the other player the "Yellow" plates.
- Play the game as usual by letting kids take turns placing a plate inside one of the squares.
- The first team to get three in a row (vertically, horizontally, or diagonally), wins that round.
- Play again as time and interest allows.

What You Say:

"In a Tic-Tac-Toe game you have to be careful, pay attention, and think before you make your choice. If you don't stop and think, you might lose the game. [Transition] God wants us to learn to be careful in everything we do—not just a game. Today, we learned how important it is for us to stop and think before we act."

4. Stop. Think. Act.

What You Need: No supplies needed

What You Do:

- Teach the motions for each word. Practice them until kids can do them quickly as you call them out.
 - o STOP: one arm held out in front of body, with palm out
 - THINK: point to head
 - ASK: shrugged shoulders with elbows bent and arms elevated like, "Huh?"
 - ACT: arms forward
- Play a game in which kids must THINK before they ACT.
- Explain that you will call out the motion and kids should do what they hear you say.
- Warn them that they will need to listen carefully and think before they act because you will try to catch them off guard by SAYING one motion but doing the actions for another.
- Tell them to do what they hear you SAY not what you DO if it's not the correct motion.
- Demonstrate by doing the correct motions for a few rounds then say, "THINK" but do the motion for STOP.
- When kids understand the game, begin slowly then get faster.
- Keep the game light and fun. The goal is just to encourage them to pay attention and think before they act. If they mess up, they can still keep playing.

What You Say:

"When you need to think fast or make a quick choice, you can STOP (do motion) and THINK (do motion) about what is wise and best. If you're not sure, don't just go ahead. Whenever you're not sure what to do, that's a cue that you might be headed into danger or making an unwise choice. Before you do or say something that will get you into trouble, ask someone who is older and wiser to help. Then, when you know what is right, ACT (do motion) by doing what God wants you to do. Always remember to [Bottom Line] think before you act."

5. Pray and Dismiss

What You Need: No supplies needed

What You Do:

• Lead kids in the responsive prayer below by pausing and letting kids respond with, "God, help me be wise" after each sentence.

What You Say:

"Dear God, we want You to give us wisdom. (*Kids: God, help me be wise.*) Please help us STOP and THINK before we ACT. (*Kids: God, help me be wise.*) When we don't know what to do, give us someone to help us make a wise choice. (*Kids: God, help me be wise.*) Help us do the wise thing, even when others are not. (*Kids: God, help me be wise.*) Help us remember what we learned today: [Bottom Line] Think before you act. (*Kids: God, help me be wise.*) In Jesus' name, amen."