Alley SG - October 5-6, 2019

Bible Story: Basket Case (Moses Is Born) • *Exodus 2:1-10 (Supporting: Exodus 1)* **Bottom Line:** You can do what you should, even when you don't know what will happen

next. **Key Question:** What do you worry about?

Memory Verse: Be strong and courageous. Do not be afraid; do not be discouraged, for

the LORD your God will be with you wherever you go. (Joshua 1:9 NIV)

1. Just for Fun

What You Need: Plastic spoons (10 per group), ping-pong balls (10 per group)

What You Do:

- Give each person a spoon and ping-pong ball.
- **Ask** them to balance their ping-pong balls on their spoons and hold them out in front of them. From this point on, they cannot touch their ping-pong balls or anyone else's.
- **Mark** off a designated area that keeps kids in close proximity of each other but allows enough room to move around freely.
- **Challenge** everyone to keep their ping-pong balls from falling off their spoons as they use shoulder bumps to cause someone else's to drop.
 - If someone's ping-pong ball falls off the spoon, he or she is out of the game until the next round.
- Play until only one kid remains.
- Repeat as time allows.

2. Get Your Head in the Game

What You Need: Paper, markers

What You Do:

- Set out paper and markers.
- **Invite** kids to draw a picture of themselves as a baby without letting others see what they're drawing.
- Collect the drawings.
- Hold up the drawings one at a time and let kids guess whose picture it is.
- Reveal the artist by having him or her imitate the cry or coo of a baby.
- As time allows, **let** kids share stories about themselves as babies or funny things their younger family members have done.

What You Say:

"Babies are cute and cuddly, and when they aren't crying or needing a diaper change, they're pretty fun to be around. One thing all babies need is to be cared for and protected. [Transition] In today's story we heard about the way God protected a certain baby named Moses in a very unique way."

3. Take a Snapshot

What You Need: Floor Tape (one roll per group)

What You Do:

- **Designate or tape off** a rectangular area of the room to serve as a "stage" that is large enough for all the kids to stand inside.
- **Explain** that you will describe a situation and invite them to stand in an area of the stage in response to how worried or scared that situation might make them feel.
 - o Center Stage (front and center) = a big worry for me
 - Stage Left (actor's left as they face the audience) = sometimes a worry for me
 - Stage Right (actor's right as they face the audience) = sometimes a worry for someone I know
 - Backstage (behind the lines of the stage area) = never a worry for me
- Share scenarios such as the following or others your kids can relate to.
 - You have a math test today.
 - A tornado siren just went off.
 - o You're up next to give your speech in front of the class.
 - The dentist says you have two cavities.
 - o You're alone at home and you hear some creepy sounds.
 - You hear the smoke alarm going off.
 - o It's your first time on a roller coaster.
 - You're getting your hair cut.
 - You're in charge of taking care of the neighbor's dog while they are on vacation.
 - You just moved and it's your first day at a new school.
- **Encourage** kids to share why they would or would not feel worried in each of the situations you name. If they have stories or examples they want to talk about, allow them to do so.

What You Say:

"We all face situations that make us nervous, worried, or just plain freaked out. Not everyone is afraid of the same things, but we all face times when we need God to give us courage. We can call out to Him for help anytime. It doesn't always mean that our fears will instantly melt away or that everything will turn to sunshine. It does mean that God will see us through. He will give us what we need to trust Him and do what we should even if we don't know what will happen next."

4. Bible Story Extension

What You Need: "Sound Effects" Cards (1 set of 10 cards per group), Bible

What You Do:

- **Give** each kid a "Sound Effects" card, but ask him or her to not let others see what it says.
- **Explain** that each card has a sound that relates to something that happened in today's Bible story.
- Ask kids to begin making the sound described on their card while also listening to the sounds others are making.
- Challenge the group to form a "Story Line" based on the sound effects (no talking).

- The order should follow the flow of the story as much as possible. For example:
 - 1. CRACKING WHIP (Israelites were forced to work hard)
 - 2. GRRR! (Pharaoh grumbling as he realizes how huge the Jewish population is becoming)
 - 3. CRYING BABY (baby Moses crying)
 - 4. STOMPING FEET (soldiers coming to take all the babies)
 - 5. SNIFFLE. (Jochebed crying at the thought of her baby being killed by Pharaoh)
 - 6. SHH! SHH! (hushing baby Moses so the soldiers don't hear him)
 - 7. GURGLING WATER (baby Moses floating in a basket in the water)
 - 8. FEET RUNNING (Miriam running to get Jochebed)
 - 9. AWW! WOOK AT DA WIDDLE BABAY! (princess seeing and tickling a cute baby)
 - 10. PHEEW!! (a sigh of relief as baby Moses is safe)
- Once the "Story Line" is complete, let kids share the part of the story their sound went with. Let them adjust the line if needed to make the flow of events coincide with Exodus 2:1-10.

Discuss:

- o Who would you say was the most courageous person in this story? Why?
- Name some parts of the story in which someone didn't know what was going to happen next.
- When we don't know what will happen next or how something is going to turn out, how might God use that to help our faith grow?
- When you're scared and don't know what to do—but you want to do SOMETHING—what is most helpful?
- **Remind** kids that courage is being brave enough to do what they should do, even when they're afraid.

5. Discussion Questions

Ask:

- What do you think is the main reason people worry?
- Is there ever a time when it's good to be scared? Why or why not?
- What's something a follower of Jesus never has to worry about?
- How might worry help our faith and faith help our worry?

BEFORE DISMISSAL: AT "COMMUNION CALL"

HAND OUT "GOD TIME" CARDS TO EACH STUDENT BEFORE DISMISSING AND ALLOW THEM
TIME TO BEGIN WORKING ON THE WEEKLY ACTIVITY

IF STUDENTS BRING THEM BACK THE FOLLOWING WEEK, THEY RECEIVE \$3 IN ALLEY CASH!