

# Alley SG - May 12-13, 2018

**Bible Truth:** Logic Error (David and Ahimelek) • 1 Samuel 21-22

**Key Question:** When have you seen a lie hurt someone?

**Bottom Line:** When you're not truthful, you hurt others.

**Memory Verse:** "Anyone who lives without blame walks safely. But anyone who takes a crooked path will get caught." *Proverbs 10:9, (NirV)*

## 1. Just for Fun

**What You Need:** Slips of paper (two for each kid), pens, two containers: one labeled "IF" and one labeled "THEN" (one set per bin)

**What You Do:**

- **Give** kids two slips of paper and a pen
- **Tell** kids to write the first part of an "if" statement on a slip of paper and put the slip in the bag labeled "IF." For example, "If I eat too much cake . . ." or "If I saw an elephant in my bedroom . . ."
- On another slip of paper, **tell** kids to finish the statement starting with the word "then" and put the slip in the bag labeled "THEN." For example, ". . . then I will get sick." Or ". . . then I would be living in a zoo."
- **Encourage** kids to take turns selecting a slip of paper from each bag and reading the entire sentence.

## 2. Take a Snapshot

**What You Need:** Paper (one sheet per kid), pens

**What You Do:**

- **Give** kids a piece of paper and a pen.
- **Allow** kids 30 seconds to make a list of people they interact with during a day. Include people from their family, friends, people at school, etc.
- **Encourage** kids to share examples of people on their list.
- **Ask:**
  - Do you think your decision to be truthful in whatever you say and do would affect the people on your list? Why or why not?
  - Is there anyone on your list that would not be affected by your decision to be truthful? Why or why not?

## 3. Discussion Questions

- When we choose to be dishonest, can we ever be sure our dishonesty will affect no one?
- How can dishonesty affect our relationships with other people? How can honesty affect our relationships with other people?
- When have you seen a lie hurt someone? (*Encourage kids to not mention names. You don't want this to become an opportunity to gossip, but to use it as a time to share examples of how when you aren't truthful, someone can get hurt.*)
- What about a teeny-tiny lie? Are these dishonest?

#### 4. Verses to Take with You

**What You Need:** Bible, index cards (one per kid), pens

**What You Do:**

- **Give** kids a Bible and help them find Proverbs 1.
- **Explain** Proverbs is a book in the Bible filled with wise advice how best to live your life.
- **Encourage** kids to follow along in their Bibles as you **read** Proverbs 1:1-7.
- **Ask:**
  - Why did King Solomon write the Book of Proverbs?
  - What value do Proverbs have today? Why are they important to you?
- **Discuss** the following verses:
  - Proverbs 11:1
  - Proverbs 10:9 (*This is the memory verse*)
  - Proverbs 10:18
  - Proverbs 12:19
  - Proverbs 12:22
  - Proverbs 15:4
  - Proverbs 16:17
  - Proverbs 26: 18-19
- **Ask:**
  - What do each of the verses say about honesty?
  - How could the verse apply to our life? How could it help you to remember how important honesty is to God? How could it help you to decide to be truthful?
- **Instruct** kids to select the verse they like and write the reference on an index card.

#### 5. Make it Personal with Prayer

**What You Need:** Index cards from “Verse to Take with You” activity, Bibles

**What You Do:**

- **Instruct** kids to open their Bibles to the verse they wrote down in the “Verse to Take with You” activity.
- **Solicit** volunteers to **pray** for the group. **Encourage** them to use their Proverb they selected as a guideline. Below is an example prayer using Proverbs 10:9:
  - Dear God, You are awesome! We are so thankful You have given us Your wise words to live by. Help us to live our lives in a way that honors You. Help us to walk safely with You and avoid the crooked path. We know You are trustworthy and we want to be like You. Amen.
- **Encourage** kids during the week to **read** the Proverb they selected and use it to **pray** to God to help them be truthful.