



TRAINING CENTER LEADER GUIDE

AUGUST 1-2

training center leader guide



Week 1: Let's Move It

Action Word: Go!

Story: The Shepherds "Moved It" to go see baby Jesus!

Materials: Kiddie Pool (2), Colored Plastic Balls, Masking Tape

Set Up (Track Leaders): Once Large Group is finished, have the children line up against the North wall while Track Leaders set up the game.

Game instructions:

Set kiddie pools inside the three masking tape squares (*the squares will be numbered 1, 2, 3*). Dump out all of the colored plastic balls all over the Training Center floor (*the balls will be numbered 1, 2, 3*). Assign each classroom their own kiddie pool (if only one classroom, divide children in half) and place the classroom sign inside of the pool so the children can easily identify which pool is theirs. Once everything is set up, children will pick up and toss into the kiddie pool as many plastic balls as possible. The numbers on the plastic balls will show children on what line they can stand while tossing the ball (*balls numbered 1 – stand on line 1, balls numbered 2- stand on line 2, balls numbered 3 – stand on line 3.*) Once all balls are collected and inside of the lines, the team with the most plastic balls inside of the kiddie pool wins. Continue playing as long as children are having fun or as long as time permits.

How to jump in (Crew Leaders): Play with your kids! The track leaders will ask you to help if they need it, but if not, jump into the games and play alongside the kids!

Clean up (Track Leaders): Use the last few minutes of time to have kids clean up. Once children are done, have them line up by the South West exit doors.

AUGUST 8-9

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Week 2: Obstacle Course

Action Word: Care!

Story: Zacchaeus "Moved It" and made the right choice!

Materials: Slide (2), Tunnel (2), Step-a-Log (2), Balance Beam (2), Hula Hoops

Set Up (Track Leaders): Once Large Group is finished, have the children line up against the North wall while Track Leaders set up the game.

Set up the obstacle course as follows:

Slide - Tunnel - Step-a-Log - Balance Beam – Hula Hoops

Games instructions: Have children line up against the North wall. Give each child the opportunity to complete the obstacle course. Continue taking turns as long as children are having fun or as long as time permits.

How to jump in (Crew Leaders): Play with your kids! The track leaders will ask you to help if they need it, but if not, jump into the games and play alongside the kids!

Clean up (Track Leaders): Use the last few minutes of time to have kids clean up. Once children are done, have them line up by the South West exit doors.

AUGUST 15-16

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Week 3: Red Light/Green Light

Action Word: Follow!

Story: John "Moved It" by listening to Jesus and baptizing Him!

Materials: Red and Green Stop Signs (optional)

Set Up (Track Leaders): Once Large Group is finished, have the children line up against the North wall while Track Leaders set up the game.

Game instructions: In this game, one person plays the "stop light" and the rest of the children try to reach him/her. At the start, all the children will form a line on the North wall about 15 feet away from the "stop light". The "stop light" faces away from the line of kids and says "green light". At this point the kids are allowed to move towards the "stop light". At any point, the "stop light" may say "red light!" and turn around. If any of the kids are caught moving after this has occurred, they are out and must return to the North wall. Play resumes when the "stop light" turns back around and says "green light". The first player to touch the "stop light" wins the game and earns the right to be "stop light" for the next game. Continue taking turns as long as children are having fun or as long as time permits.

How to jump in (Crew Leaders): Play with your kids! The track leaders will ask you to help if they need it, but if not, jump into the games and play alongside the kids!

Clean up (Track Leaders): Use the last few minutes of time to have kids clean up. Once children are done, have them line up by the South West exit doors.

AUGUST 22-23

training center leader guide



Week 4: Jumpy Fun and Simon Says

Action Word: Share!

Story: Simon and Andrew "Moved It" by helping Jesus love others!

Materials: Jumpy

Set Up (Track Leaders): Once Large Group is finished, have the children line up against the North wall while Track Leaders set up the jumpy and game.

Game instructions:

Divide the children by classroom or by size of class. Children will take turns playing Simon Says and going down the jumpy.

Simon Says: One child is designated Simon, the others are the players. Standing in front of the group, Simon tells players what they must do. However, the players must only obey commands that begin with the words "Simon Says." If Simon says, "Simon says touch your nose," then players must touch their nose. But, if Simon simply says, "jump," *without* first saying "Simon says," players must not jump. Those that do jump are out. Continue taking turns as long as children are having fun or as long as time permits.

How to jump in (Crew Leaders): Play with your kids! The track leaders will ask you to help if they need it, but if not, jump into the games and play alongside the kids!

Clean up (Track Leaders): Use the last few minutes of time to have kids clean up. Once children are done, have them line up by the South West exit doors.