BOOT CAMP August 3 - 4, 2013

Getting back to the basics of Jesus' life!

CRAFTS:

July 20-21: Jesus is My BFF Camouflage Bracelets

July 27-28: Create Your Own Bandanas

Aug 3-4: Follow Jesus Flags

Aug 10-11: Create Your Own Megaphone

Aug 17-18: To Be Determined......

GAMES:

July 20-21: Capture the Flags

July 27-28: Drill Sergeant Simon Says &

BOOT, BOOT, CAMP

Aug 3-4: Rescue the Wounded Soldier

Aug 10-11: Basic Training Obstacle Course

Aug 17-18: Jumpy - Yes I said Jumpy!!!

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CRAFT:

Follow Jesus Flags:

Help the children create their own "I Can Follow Jesus" flags with washable markers, crayons or dot markers and star stickers.

What you need:

Flag (one per child), "Follow Jesus" cutout, stickers, washable markers, crayons or dot markers and glue sticks.

What to do:

Give each child one flag and one "Follow Jesus" cutout. Help the children glue the "Follow Jesus" cutout onto the flag. Then, let them enjoy decorating their very own flags to take home.



GAME:

Rescue the Wounded Soldier

What you need:

Toilet Paper and Rolling Carts

What to do:

When the children enter the Worship Center have them remain with their classroom and sit on either the blue or red colored carpets (as a team). Have a Leader/Volunteer from each classroom be the injured soldier. Explain to the groups that the injured soldiers need their help. The kids are to start at one end of the Elementary Worship Center and run down to the injured soldier and wrap their injured teammate up in toilet paper using at least two full rolls. Once their teammate is completely bandaged he should sit down on the rolling cart and the children should push him back down to the starting point at the opposite end of the Worship Center.

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IF ADDITIONAL TIME REMAINS AFTER "RESCUE THE WOUNDED SOLDIER" GAME.

GAME:

Drill Sergeant Says -

What you need:

Whistle and Hard Hat

What to do:

Have Room Leader/Volunteer be the "Drill Sergeant" and wear a whistle and camouflage hard hat. The "Drill Sergeant" will instruct the children to "Fly like a Fighter Jet," "March like a Soldier," "Ride like the Calvary," and "Crawl like a Tank," etc. until the Sergeant says STOP. When the Sergeant says STOP the children must remain perfectly still or be sent back to Home Base. The other volunteers present should help with instructing the children and making sure they follow directions. Repeat as many times as time allows and as kids are interested.

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IF ADDITIONAL TIME REMAINS AFTER "RESCUE THE WOUNDED SOLDIER" GAME.

GAME:

BOOT, BOOT, CAMP (duck, duck, goose)

What you need:

No supplies necessary

What to do:

Have Room Leader/Volunteer say the words, BOOT, BOOT, CAMP. Tell the children that when they hear "CAMP" that will be the signal to chase the Sergeant. Seat all of the children in a circle. The Sergeant will walk around the circle outside of the children. The Sergeant walks around the circle, tapping each child on the head and saying, "BOOT" each time he taps a child on the head. As he reaches a child of his choice, the Sergeant says, "CAMP" as he taps the child's head. That child must get up from his spot and chase the Sergeant around the circle. The child who arrives at the empty spot first sits down. The other child becomes the Sergeant. Once a child has had a turn have him wear a medal to represent that he has completed Boot Camp training and tell the children that only children without medals can be picked. Collect the medals at the end of the game for use at other sessions/services. Continue to play as long as time allows and as kids are interested.