

July  
Week 2



# Overview Card



**Basic Truth:** God made me.

**Key Question:** Who makes good things?

**Bottom Line:** God makes good things.

**Memory Verse:** "God saw all that he had made, and it was very good." Genesis 1:31, NIV

**Bible Story:** Creation, Day 6.

Animals • *Genesis 1:24-25*

God Made Me

God Loves Me

Jesus Wants To  
Be My Friend Forever



# July Week 2



## ARRIVAL ACTIVITY

### Animal Match



**What You Need:** “Animal Game Cards” (from the Activity Pages on the Web site), white cardstock, and scissors.

**What You Do:**

*Before the activity:* Make two copies of “Animal Game Cards” on white cardstock. Cut the game cards apart. Do this for each set of cards you wish to use.

*During the activity:* Use the cards to play one or both of the following games:

1. **Memory Match:** Lay all the game cards facedown on the floor. Take turns turning two cards over at a time. If they match, set the matching cards aside and take another turn. If they do not match, turn the cards back over and the next person has a turn. Continue until all the cards have been matched, and then play again.

**Go Fish:** Give each person five game cards. Place the rest of the cards in reach of everyone playing. Take turns asking one another, “Do you have a (*name an animal on a card you have in your hand*)”. If any player has the card, he or she must give it to the person asking. If no one has it, everyone responds by saying, “Go fish.” Then the person asking draws another card. Each time a person makes a match, he should lay it aside. Continue playing until all the cards have been matched, then play again!

**What You Say:**

*At the start of the activity:* “Raise your hand if you like animals! Me too! I have a fun game that has all sorts of animals in it. Let’s play!”

*At the end of the activity:* “Have you ever wondered where all the animals came from? Our Bible story today is about how God made ALL the animals. It’s true!”



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## Move to the Sound



**What You Need:** A CD player and a CD of animal sounds. *(Option: If you do not have a CD of animal sounds, you may make the sounds yourself.)*

**What You Do:** Have children spread out around the room. Play one animal sound on the CD player or make the sound yourself. When kids hear the sound, instruct them to act like the animal that goes with the sound. Once everyone is doing so, switch to another sound. Keep the activity going until the children lose interest. Suggested sounds include a dog barking, a tiger roaring, a cat meowing, a mouse squeaking, and a bear roaring.

**What You Say:** "Let's be animals today! When you hear an animal sound, try to think what kind of animal makes that sound and then pretend you are that animal. Be sure to listen for the sound to change! Are you ready? *(Pause.)* Okay, let's go! *(Play the game.)* Awesome job, you guys! You are such wonderful animals! Today we are going to hear a Bible story about animals. Are you ready for our true story from the Bible?"

## Color Your Own Animal Mask Craft



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# July Week 2



## See the Good Game



**What You Need:** Tape and the “Animal Game Cards”

**What You Do:**

*Before the activity:* Tape one card of each animal in various places around the room.

*During the activity:* Call out a specific animal for the children to find. When they find it, gather around the picture and say the Bible verse together. Call out another animal for the children to find and continue playing until you have found all the animals.

**What You Say:**

*At the start of the activity:* “Our Bible verse says ‘God saw all that he had made, and it was very good,’ Genesis 1:31. We’re going to use our eyes to do some seeing too. When I call out an animal, I want you to use your eyes to look for it. Let me know when you find it!”

*During the activity:* “Find the *(name an animal)*. You found it! You found the *(name of animal)*! Let’s say our verse together. ‘God saw all that he had made, and it was very good,’ Genesis 1:31.”

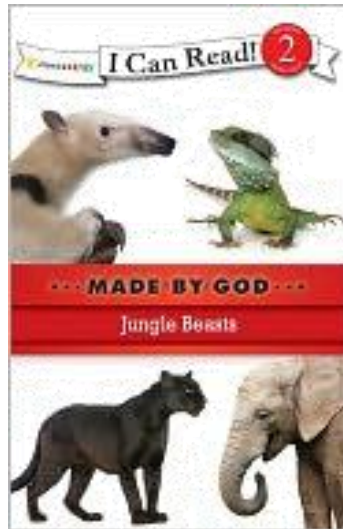
*At the end of the activity:* “Animals are good things God made. **Who makes good things?**  
**[Bottom Line] God makes good things!**”



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Read to Me



## Animal Freeze Game

**What You Need:** A CD player and a CD of fun preschool music.

**What You Do:** Call out an animal name and turn on the music. While the music is playing, have the children act like that animal. Turn off the music and instruct everyone to freeze. Call out another animal and repeat. Suggested animals include a squirrel, an elephant, a goat, a monkey, and a snake.

**What You Say:** "Great job! Animals are so much fun! God made every one of the wonderful animals that are in our world! Isn't that just AMAZING? He made every one of them different and special, just like He made us different and special. God loves the animals, and God loves us! **Who makes good things?** (Pause.) You got it! **[Bottom Line] God makes good things.**"

